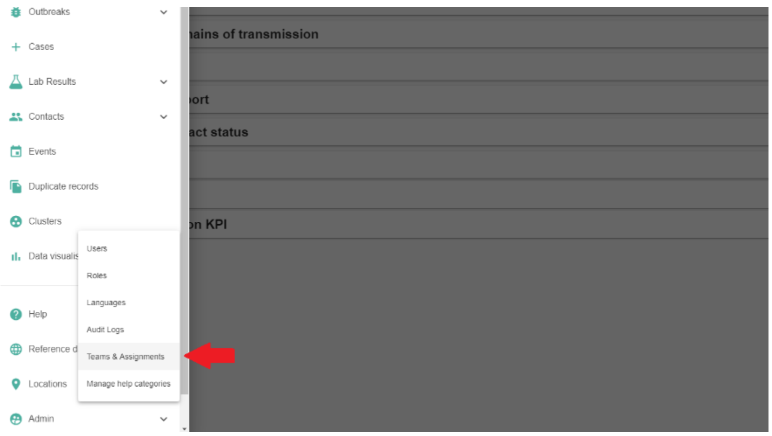
Syncing the Go.Data Mobile app

Remember to download the Go.Data app from your apple store/google play store: for IOS users download the app called Go.Data, for android users download the app called Go.Data2020

Now that you have configured your server (created outbreaks, added cases, contacts and generated contact follow-up lists) these are the steps you will need to take to sync the mobile app to your Go.Data server:

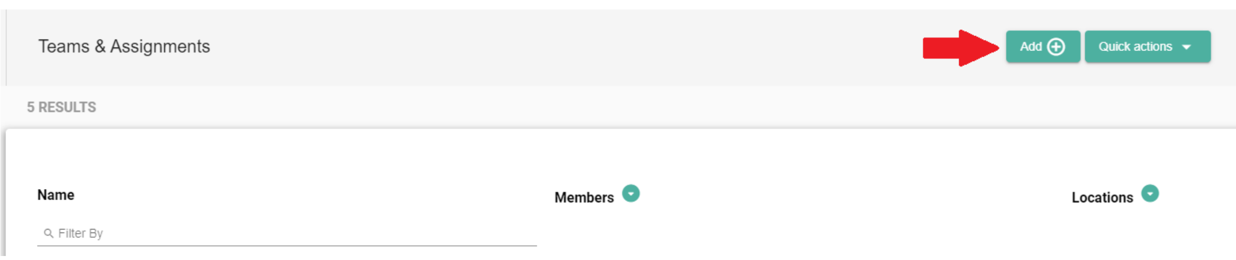
Step 1: Generate a team

Go to your Go.Data menu, scroll down to admin and select teams & assignments.



A list of all teams created might appear on your screen (if you have opted to provide geographic restrictions to certain users when you were configuring your platform). If no teams have been created this will be blank.

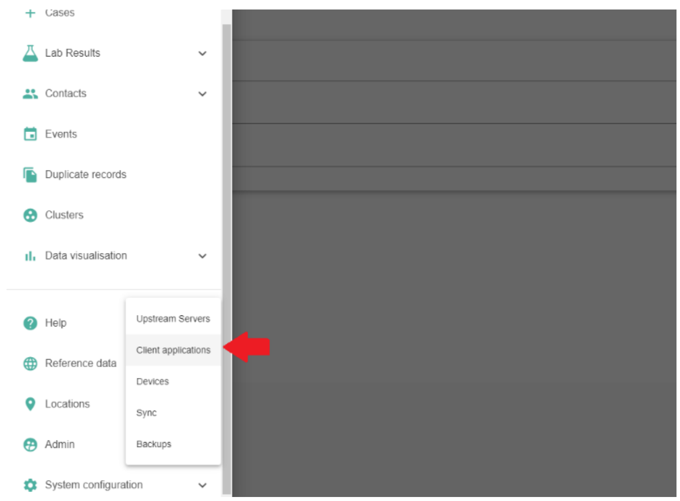
At this stage you will generate teams that will conduct contact tracing activities and be in charge of using their mobile phones to collect data. Click on the top right button that says add



Give your team a name, select from all the users available in the system which ones will be part of this team, and assign the location to which this team will be responsible for doing their contact tracing activities in. Click Done. Repeat this for all the teams that will be conducting contact tracing activities in your country/region/area etc.

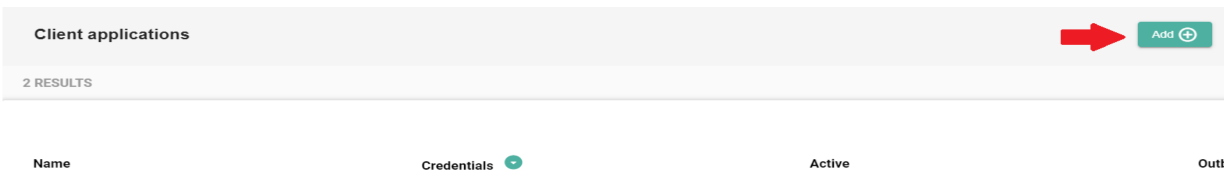
Step 2: Generate a connection

After you have generated your teams, you need to create a connection from the server to the mobile app through which these teams will be able to connect. Click on your Go.Data menu, scroll down to system configuration and select client applications.

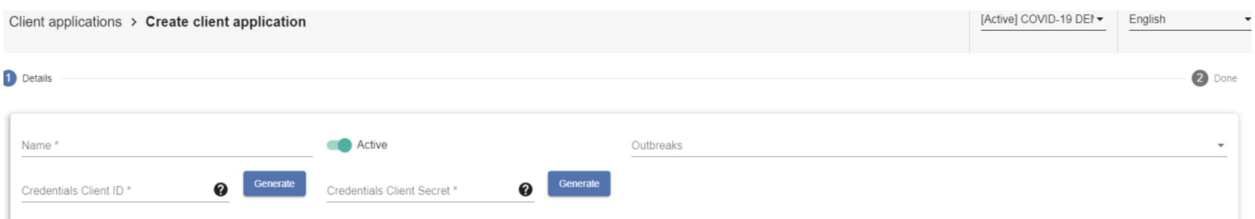


If you have already generated a connection for another outbreak you will find it in the main window of your client application screen. If no connections have been generated yet, this screen will be empty. At this stage you will generate a client application which will then configure the connection in the form of a QR code.

Click on the top right button where it says add, this will allow you to generate a new connection.



A new screen will appear that will ask you for some specific information regarding the connection you are generating

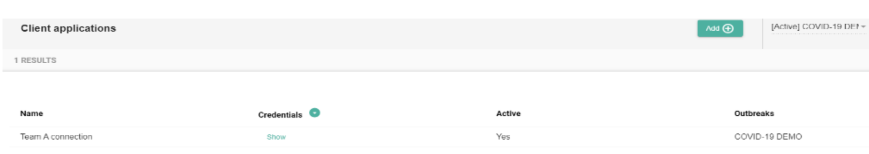


Give the connection a name, then select all of the outbreaks that the connection you are generating will give its teams access to (if you click on the drop down menu for outbreaks you will find a list of all the outbreaks you have generated already), note that you can select as many outbreaks as you want. Then click on the two blue **generate** buttons as these will automatically generate a code (this code is generated by the system in order to create the QR code.

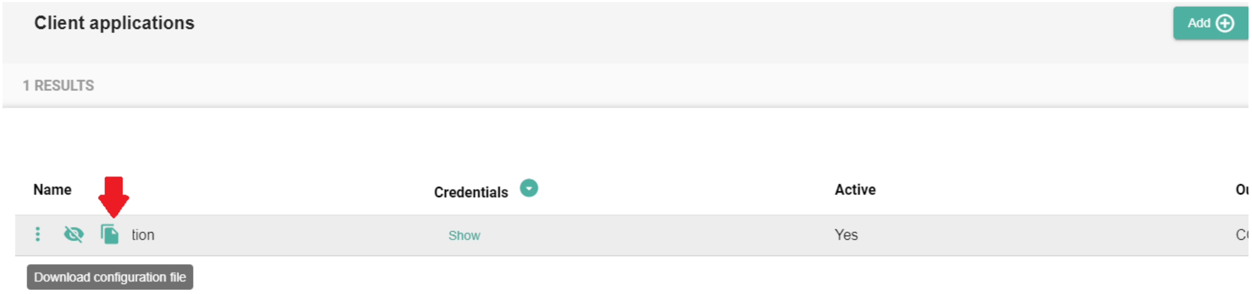
Click on next and then create client application. If you go to the client application menu, you will be able to see the connection you have made

Step 3: Download the QR code

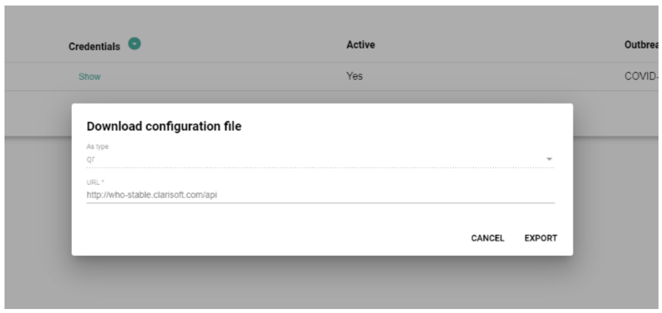
On the client application main screen you will be able to see the connection you have generated



Put your mouse over the line of the connection you have just generated and you will have three options



Select the last option with the paper icon which will download the configuration file (or QR code) to your laptop. The system will ask you whether you would like to export it as a QR code.



Click export. Once this configuration file has downloaded, go to your computers download folder and open it. The QR code should look like this

You can then ask all of the members of the team or teams that you have generated this QR code to open their phones and scan it.

REMEMBER: The scan of the QR code by a mobile phone only happens **once** when initially connecting and syncing the mobile app to the server. After the QR code has been scanned and the teams have configured it in their mobile phone they will be able to access their app with their email address and password, the QR code will no longer be needed.